



FEBREZE X RINDU AWAK SEPARUH NYAWA

TERMS AND CONDITIONS

A. BASIC TERMS

1.	Organiser	MEASAT BROADCAST NETWORK SYSTEMS SDN BHD [Company No. 199201008561 (240064-A)]
2.	Name of Contest	FEBREZE X RINDU AWAK SEPARUH NYAWA
3.	Brief Description of Contest/ Programme	<p>The "Febreze X Rindu Awak Separuh Nyawa" ("Contest") is organised by Astro Gempak and sponsored by Procter & Gamble (M) Sdn Bhd ("Sponsor"). The Contest will be held for a period of Twenty Eight (28) days with four (4) cycles as per the Cycle Period set out in Clause 9 below.</p> <p>The Contest will inter alia test Contestants on their knowledge on the Sponsor's products, their speed in finishing the game as well as their creativity in completing a slogan.</p>
4.	Brief mechanism of Contest	<p>I. To participate in a particular Cycle Period, eligible Contestants are required to log on to the Contest webpage at www.gempak.com/chopp ("Website") to submit his/her entry by:</p> <p>(a) playing the "Rindu Awak Separuh Nyawa" trailer on the Website ("Trailer") and looking for all twenty one (21) hidden Febreze objects in the Trailer with accuracy and speed. Out of the twenty one (21) hidden Febreze objects, six (6) objects will each prompt a question ("Pop Quiz") which the Contestant must answer. For the avoidance of doubt, Contestants need to (i) keep playing until he/she manages to find all the twenty one (21) hidden Febreze objects and (ii) answer all the six (6) Pop Quizzes, in order to progress to the next step.</p> <p>(b) after they have completed finding all twenty one (21) hidden Febreze objects and answered all the six (6) Pop Quizzes, filling up the submission form with valid details, answering the final three (3) survey questions and including their most creative and original slogan in the English language and/or Bahasa Malaysia with no more than fifteen (15) words.</p> <p>(Both (a) and (b) collectively referred to as the "Entry")</p> <p>II. Contestants may submit multiple Entries in each Cycle Period and the Organiser will select the best result out of all the Entries submitted by the relevant Contestant for the Cycle Period concerned for the purposes of Weekly Prize Winner selection for the relevant Cycle Period. Contestants are allowed to participate in one or more Cycle Period(s) but once a Contestant is declared as a Weekly Prize Winner in a particular Cycle Period, that Contestant shall not be eligible to win any further Weekly Prize for the same Cycle Period and the remaining Cycle Period(s) (if any) and the Organiser is entitled to transfer such Weekly Prize to the next winner at its absolute discretion. In sum, each eligible Contestant is only entitled to win one (1) Weekly Prize throughout the Contest Period. During the Trailer play in finding the hidden Febreze objects, Contestants also stand a chance to win Giveaway Item.</p>

		<p>III. Twenty-five (25) Weekly Prize Winners per Cycle Period and five thousand (5,000) Giveaway Item Winners throughout the Contest Period will be selected.</p> <p>The Contestants must adhere to the mechanism of the Contest as may be notified or communicated by the Organiser during the Contest Period.</p>															
5.	Eligibility Criteria	Subject to other criteria set out below, and in the Contest Standard Terms and Conditions, the Contest is open to all Malaysian citizens of the Age of Eligibility below.															
6.	Ineligibility	<p>a. Employees and scholars of Astro Malaysia Holdings Berhad and its Group of Companies, and their *immediate family members;</p> <p>b. Permanent and/or temporary staff or employees of the Sponsor and its subsidiaries and affiliates, and their *immediate family members; and</p> <p>c. Employees of Sashimi Social Sdn Bhd and its subsidiaries, and their *immediate family members.</p> <p>* "immediate family members" means spouse, children, parents, brothers and sisters.</p>															
7.	Age of Eligibility	18 years old and above as at 17th May 2021.															
8.	Charges	The Organiser does not charge for Contest entries submitted by Contestants.															
9.	Contest Period	<p>There will be a total of four (4) cycles throughout the Contest Period. Each cycle will run for a total of seven (7) days ("Cycle Period") as follows:</p> <table border="1"> <thead> <tr> <th>Cycle Period</th> <th>Start Time/Date</th> <th>End Time/Date</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>12:00 AM (GMT+8) on 17th May 2021</td> <td>11:59 PM (GMT+8) on 23rd May 2021</td> </tr> <tr> <td>2</td> <td>12:00 AM (GMT+8) on 24th May 2021</td> <td>11:59 PM (GMT+8) on 30th May 2021</td> </tr> <tr> <td>3</td> <td>12:00 AM (GMT+8) on 31st May 2021</td> <td>11:59 PM (GMT+8) on 6th June 2021</td> </tr> <tr> <td>4</td> <td>12:00 AM (GMT+8) on 7th June 2021</td> <td>11:59 PM (GMT+8) on 13th June 2021</td> </tr> </tbody> </table> <p>The Organiser reserves the right to vary, postpone or re-schedule the Contest Period or any dates thereof at its sole discretion.</p>	Cycle Period	Start Time/Date	End Time/Date	1	12:00 AM (GMT+8) on 17th May 2021	11:59 PM (GMT+8) on 23rd May 2021	2	12:00 AM (GMT+8) on 24th May 2021	11:59 PM (GMT+8) on 30 th May 2021	3	12:00 AM (GMT+8) on 31 st May 2021	11:59 PM (GMT+8) on 6th June 2021	4	12:00 AM (GMT+8) on 7th June 2021	11:59 PM (GMT+8) on 13th June 2021
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4	12:00 AM (GMT+8) on 7th June 2021	11:59 PM (GMT+8) on 13th June 2021															
10.	Language of Contest	The Contest is organized by the Organiser in Bahasa Malaysia and English. Entries submitted in any other languages will be rejected by the Organiser.															
11.	Entry Procedure	<p>To participate, eligible Contestants are required to:</p> <ol style="list-style-type: none"> I. log on to the Contest webpage at www.gempak.com/chopp ("Website"); II. play the "Rindu Awak Separuh Nyawa" trailer on the Website ("Trailer") and look for all twenty one (21) hidden Febreze objects in the Trailer and answer all the six (6) Pop Quizzes; III. complete all particulars as requested in the submission form, answer the final three (3) survey questions and include their most creative and original slogan in the English language and/or Bahasa Malaysia with no more than fifteen (15) words; IV. read the Terms and Conditions and Privacy Notice, and check on the acknowledgement box to indicate acceptance thereof; and V. Click on the 'Submit' icon to complete participation. 															

		<i>The Organiser shall be entitled to request to sight the original Identity Card or the originals of other supporting documents/materials for verification purposes.</i>										
12.	Entry Deadline	<p><i>Entries for the Cycle Period concerned must be received by the Organiser on or before the Entry Deadline below:</i></p> <table border="1"> <thead> <tr> <th>Cycle Period</th> <th>Entry Deadline</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>11:59 PM (GMT+8) on 23rd May 2021</td> </tr> <tr> <td>2</td> <td>11:59 PM (GMT+8) on 30th May 2021</td> </tr> <tr> <td>3</td> <td>11:59 PM (GMT+8) on 6th June 2021</td> </tr> <tr> <td>4</td> <td>11:59 PM (GMT+8) on 13th June 2021</td> </tr> </tbody> </table> <p><i>Entries received before the commencement of the Contest Period and after the stipulated Entry Deadline will be disqualified and ineligible for consideration for Prizes.</i></p>	Cycle Period	Entry Deadline	1	11:59 PM (GMT+8) on 23rd May 2021	2	11:59 PM (GMT+8) on 30 th May 2021	3	11:59 PM (GMT+8) on 6th June 2021	4	11:59 PM (GMT+8) on 13th June 2021
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4	11:59 PM (GMT+8) on 13th June 2021											
13.	Mode	Website										
14.	Address	www.gempak.com/chopp										
15.	Selection of Winners	<p><i>I. <u>Weekly Prize Winners</u></i></p> <p><i>For each Cycle Period during the Contest Period, twenty five (25) Weekly Prize Winners will be selected by the Organiser based on the following criteria of the Entry:</i></p> <p><i>(a) accuracy and speed in finding all twenty one (21) hidden Febreze objects in the Trailer,</i></p> <p><i>(b) correct answer to all the six (6) Pop Quizzes,</i></p> <p><i>(c) completion of the final three (3) survey questions, and</i></p> <p><i>(d) creativity and originality of the slogan submitted.</i></p> <p><i>II. <u>Giveaway Item Winners</u></i></p> <p><i>During the Contest Period, the first five thousand (5,000) Contestants who play the Trailer to find the hidden Febreze objects will be selected as the Giveaway Item Winners.</i></p> <p><i>Organiser's decision will be final and no queries and/or appeals will be entertained.</i></p>										
16.	Prize	<p><i>I. <u>Weekly Prize</u></i> <i>One (1) RM100 cash prize</i></p> <p><i>II. <u>Giveaway Item</u></i></p> <p><i>One (1) voucher code* to be utilized for the purchase of the Sponsor's Febreze and/or Ambi Pur products at 15% discount capped at RM15, with minimum spend of RM50, valid from 00:00hrs 17th May 2021 to 23:59hrs 6th August 2021, redeemable at https://shp.ee/54mcswk.</i></p> <p><u>*Note:</u></p> <ul style="list-style-type: none"> • <i>For cash equivalent products or services, it is NOT exchangeable for cash.</i> • <i>ALL CASH EQUIVALENT PRODUCTS OR SERVICES ARE STRICTLY SUBJECT TO TERMS AND CONDITIONS OF USE AS MAY BE IMPOSED BY THE ORGANISER AND/OR</i> 										

		MERCHANT. THE ORGANISER SHALL NOT BE RESPONSIBLE FOR ANY INABILITY OR DISQUALIFICATION IN CLAIMING OR USING SUCH PRIZES.										
17.	Notification of winners	<p>I. <u>Weekly Prize</u></p> <p>(a) The selected Weekly Prize Winner will be announced and published by the Organiser on the Contest webpage at www.gempak.com/chopp on or before the following dates or any other date as deemed fit by the Organiser.</p> <table border="1"> <thead> <tr> <th>Cycle Period</th> <th>Notification Date</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>27th May 2021</td> </tr> <tr> <td>2</td> <td>3rd June 2021</td> </tr> <tr> <td>3</td> <td>10th June 2021</td> </tr> <tr> <td>4</td> <td>17th June 2021</td> </tr> </tbody> </table> <p>(b) Upon announcement of the selected Weekly Prize Winners on the Contest webpage, the selected Weekly Prize Winners will be contacted by the Organiser via email on or after the above Notification Date. Selected Weekly Prize Winners are required to provide copies of their Identity Card and bank account details to the Organiser by return email within the prescribed deadline.</p> <p>II. <u>Giveaway Item</u></p> <p>Giveaway Item Winners will receive a pop up message from the Organiser during his/her Trailer play in finding the hidden Febreze objects.</p>	Cycle Period	Notification Date	1	27 th May 2021	2	3 rd June 2021	3	10 th June 2021	4	17 th June 2021
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1	27 th May 2021											
2	3 rd June 2021											
3	10 th June 2021											
4	17 th June 2021											
18.	Collection Period	<p>I. <u>Weekly Prize</u></p> <p>Within one (1) month from Notification of Winners by the Organiser provided that the Weekly Prize Winners fully provide their particulars with accurate information or such other period as stipulated by the Organiser.</p> <p>II. <u>Giveaway Item</u></p> <p>Upon receipt of a pop up message from the Organiser during Giveaway Item Winner's Trailer play in finding the hidden Febreze objects.</p> <p>Prizes not collected within the stipulated period will be forfeited.</p>										
19.	Collection Venue	<p>I. <u>Weekly Prize</u></p> <p>Weekly Prizes will be credited into the Weekly Prize Winners' bank account as provided by such Weekly Prize Winners subject to the respective banks' prevailing terms and conditions governing the use of the bank accounts.</p> <p>II. <u>Giveaway Item</u></p> <p>At www.gempak.com/chopp during Giveaway Item Winner's Trailer play in finding the hidden Febreze objects.</p> <p>Note:- Winners may be required to collect the Prizes in person at such location as may be notified by the Organiser.</p>										
20.	Additional Terms, if any	Eligible Contestants may submit multiple entries in this Contest. However, each Contestant is only entitled to win one (1) Weekly Prize throughout the										

		<i>Contest Period. Any subsequent Weekly Prize if so announced shall be null and void.</i>
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The Basic Terms and the Contest Standard Terms and Conditions (collectively “Terms and Conditions”) and the Privacy Notice shall be binding on all contestants who participate in this Contest (“Contestants”). The definitions in the Contest Standard Terms and Conditions shall apply unless otherwise expressly stated in the Basic Terms. In the event of any inconsistency between the Basic Terms, Contest Standard Terms and Conditions and the Privacy Notice, the Basic Terms and the Privacy Notice shall prevail to the extent of such inconsistency.

Entry and participation in the Contest shall be deemed an unconditional acceptance by the Contestants of the Terms and Conditions and the Privacy Notice.